

MEN'S BASKETBALL

- 1.0 **ADMINISTRATION OF SPORT**
 - 1.1 **PERSONNEL AND JOB DESCRIPTION**
 - HOW SELECTED:** The chairperson and recorder shall be elected by the coaches at the end of the meeting which concludes the current administration's term.
 - LENGTH OF TERM:** Two (2) years.
 - HOW REPLACED:** Should the chair position be vacated, the recorder would serve as chair until the group meets for another election.
 - 1.2 **DUTIES OF A CHAIRPERSON:** The chairperson shall call for agenda items, organize and conduct the annual meeting.
 - 1.3 **DUTIES OF RECORDER:** The recorder will take the minutes of the meeting and distribute the minutes to the coaches and to the liaison Athletic Director. The recorder will also provide copies of the "Motion Worksheets" to **ALL** Athletic Directors.
 - 1.4 **DUTIES OF LIAISON:** To make sure the chair and recorder are elected and assume their duties. To represent the Athletic Directors at the coaches meeting. To represent the coaches at the Athletic Directors meeting by presenting minutes and action items to the Athletic Directors.
 - 1.5 **TOURNAMENT DIRECTOR:**
 - 1.6 **DATE, TIME, PLACE OF MEETINGS:** The annual meeting will be held during the first week following the MIAC playoffs at The Twin Cities school which hosts the AD's meeting that year.
- 2.0 **SPORTS SEASON**
 - 2.1 **TRADITIONAL SEASON:**
 - 2.1.1 **PRACTICE GUIDELINES:** Basketball practice shall not commence prior to October 15. Team conditioning supervised by coaches shall not begin before October 15th. (*revised 5/01, 5/94, 3/92*)
 - 2.1.2 **FIRST DATE FOR COMPETITION:** The first scheduled basketball game shall not be played prior to November 15. (*NCAA revised 5/08*)
 - 2.1.2.1 **Conference Schedule Start Date:** The first conference game will be played on the Wednesday following Thanksgiving. (Meaning 4 conference games will be played prior to the Christmas break). (*added 3/00*)
 - 2.2 **NONTRADITIONAL SEASON:** None.
 - 2.3 **NUMBER OF VARSITY CONTESTS:** The varsity basketball schedule shall not exceed twenty-five (25) games. (*revised 5/01*)
 - 2.3.1 **NUMBER OF JUNIOR VARSITY CONTESTS:** The Junior varsity basketball schedule shall not exceed eighteen (18) games.
 - 2.3.2 No athlete can play in more than the total number of varsity contests allowed in a season; counting regular season varsity and junior varsity contests. (*clarified 4/92*)
 - 2.4 **CONFERENCE TOURNAMENT:** (See 7.0)
 - 2.5 **SCHEDULING POLICY:** The MIAC basketball schedule will be set at the annual coaches meeting and approved by the Athletic Directors. The conference schedule will be redrawn every two years. Scheduling assignments shall be plugged into the following skeleton format:

S1 vs @M6 @C2 hD2 @M2 hM1 hM5 @M3 hC1 @S2 hM4 @D1
 S2 vs hM3 @M1 hC2 hM6 @C1 @D2 hM2 @M4 hS1 hD1 @M5
 C1 vs @M1 @D2 hM4 @M3 hS2 hD1 @M5 @S1 hM6 hM2 @C2
 C2 vs hD2 hS1 @S2 hM5 @M4 hM3 @D1 @M2 hM1 @M6 hC1
 D1 vs hM4 hM6 @M2 hD2 @M5 @C1 hC2 @M1 hM3 @S2 hS1
 D2 vs @C2 hC1 @S1 @D1 hM2 hS2 @M4 @M6 hM5 @M3 hM1
 M1 vs hC1 hS2 @M3 hM4 @S1 @M2 hM6 hD1 @C2 hM5 @D2
 M2 vs @M5 @M3 hD1 hS1 @D2 hM1 @S2 hC2 hM4 @C1 hM6
 M3 vs @S2 hM2 hM1 hC1 @M6 @C2 hS1 @M5 @D1 hD2 @M4
 M4 vs @D1 hM5 @C1 @M1 hC2 @M6 hD2 hS2 @M2 @S1 hM3
 M5 vs hM2 @M4 @M6 @C2 hD1 @S1 hC1 hM3 @D2 @M1 hS2
 M6 vs hS1 @D1 hM5 @S2 hM3 hM4 @M1 hD2 @C1 hC2 @M2

The schedule is repeated the second half of the season at opposite sites.

Travel partners: St. Olaf and Carleton
 Saint Mary's and Concordia
 Saint John's and Gustavus

Travel partners would draw for "C", "S", and "D". "M" schools: city schools. One of the "M" slots will be a bye because there are only five city schools.

- The schedule for 2007-08, 2008-09, and 2009-10 will consist of a modified schedule that will include weekend coed doubleheaders and weekday single gender games. The schedule will include nine Saturday and one weekday (Martin Luther King Day) doubleheader dates in 2007-08. (revised 05/07, added 5/04)

- MIAC doubleheader rotation for playing order will alternate yearly beginning with women's teams playing first in odd/even years and men playing first in even/odd years. (revised 05/07, 05/06, added 12/04)

- All games against Concordia will be scheduled as doubleheaders. Follow the two-year rotation (Women: 2009-10/2010-11 and Men: 2011-12/2012-13). (added 5/08)

2.5.1 Conference games shall be played on Monday, Wednesday, and Saturday unless mutually agreed upon to change by both institutions. (revised 3/86)

2.5.2 **LAST DATE FOR COMPETITION:** NCAA Division III Championship (added 4/90)

2.6 **POLICY FOR POSTPONEMENT/RESCHEDULING, ETC.:** All Wednesday game postponements must be played on the Thursday immediately following. All Monday and Saturday postponements must be played on the next open Monday. If no available Mondays remain, respective Athletic Directors will agree on alternate date. (revised 3/00, added 3/86)

2.6.1 If, due to weather or an emergency situation, a visiting team is delayed in arrival to the host site, game time will be revised to 60 minutes from the time the visiting team arrives. (added 5/08)

3.0 GAME CONDUCT

3.1 **STARTING TIME:** A "universal" pre-game protocol shall be adopted by MIAC member institutions. This protocol shall consist of setting the scoreboard clock to "30:00"; thirty minutes prior to tip-off. When the clock reaches 0:00 (at 7:30pm), the National Anthem will be played, followed by the introduction (in alternating fashion) of the starting line ups. All Saturday games will start at 3:00 p.m. unless mutually agreed upon by the coaches. All J.V. games will start two (2) hours before the varsity games. (revised 5/99, added 5/98)

3.1.1 **Start times will be:**

Weekdays – 7:30 p.m.

Weekends – 1 p.m. (women) and 3 p.m. (men)

Martin Luther King Day – 5:45 p.m. (women) and 7:45 p.m. (men)

- Second game will have a guaranteed 25 minute warm-up and start no earlier than the scheduled start time.

- The National Anthem shall be played only preceding the first game of a doubleheader. (revised 05/07, 05/06, 05/05, 5/02)

3.1.2 All J.V. games will start two (2) hours before the varsity game. All overtime periods in J.V. games shall be 3 minutes in duration (added 5/03)

3.1.3 The floor will be available for pre-game warm-up a minimum of thirty (30) minutes before the start of the game. The following pre-game format will be followed at each institution. The visiting team should be informed if it is parent's night or seniors night--anything out of the ordinary. The clock is set and starting line-ups to begin at 7:30 p.m. (or 3 p.m.)

<u>School Clock</u>	<u>Game Clock</u>	
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7:00 (or 2:30)		Floor available for warm-ups.
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		Table personnel arrive at table.
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		Officials arrive on the floor.
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7:10 (or 2:40)	20:00	Begin countdown on clock.
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		There shall be no break in the next 20 minutes.
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7:18 (or 2:48)	12:00	Team captains meeting.
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7:29 (or 2:59)	1:00	Officials visit with coaches and assistants.
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7:30 (or 3:00)	0:00	Clear floor, Welcome, National Anthem, starting line-ups.
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	20:00	Tip off.
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Provide 25 minutes of warm-up prior to the second game of a doubleheader. Game will not start before listed start time. (revised 05/06, 05/05, 5/02, 5/94)

3.2 **RULES TO GOVERN CONTEST:** The NCAA rules shall govern the conduct of the game.

3.2.1 The home team will wear light uniforms and the visiting team dark uniforms. The NCAA rules regarding numbers will be enforced.

3.2.1.1 **Official Game Ball:** The official ball for use in all conference games shall be the NCAA Championship game ball. (revised 5/03, added 5/97)

3.2.2 Floor Availability: The playing floor should be made available one hour prior to varsity contests that do not include a doubleheader or JV contest. At all other times, the floor should be available 30 minutes prior to game time. (revised 5/03)

3.2.3 Halftime will be fifteen (15) minutes.

3.3 **SITE PREPARATION REQUIREMENTS:**

- 3.4 **HOME TEAM SHALL:** The host team will provide six (6) Wilson basketballs for visitor's warm-up. Game ball will be selected from these by the visiting school. (*revised 05/07, 5/97, 5/94*)
- 3.4.1 Statistical data will be provided by host team including shot chart, rebounds, and turnovers. (Conference form recommended.)
- 3.4.2 The home team will arrange for a private dressing room for the visiting team.
- 3.5 **VISITING TEAM SHALL:**
- 3.6 **VISITING TEAM ROSTER LIMIT:** The visiting team roster limit for Conference games shall not exceed fifteen (15) players. (*revised 05/07, 5/94, 3/87*)
- 3.7 **POLICY FOR VIDEO/MOVIES:** The MIAC will contract with an online film vendor to provide the software to download and catalog all films of all contests played by MIAC teams. Downloading of MIAC contests is to begin immediately following contests by the home team (within two hours). MIAC institutions would have access to the full library of all contests involving MIAC teams. (*revised 05/07, 05/06*)
- 3.8 **PRESS BOX PROCEDURES/ASSIGNMENTS:**
- 4.0 **GAME SUPPORT STAFF**
- 4.1 **GAME OFFICIALS:** Three officials shall be contracted by the basketball official's assigner (*added 5/98*)
- 4.1.1 **POLICY TO ASSIGN OFFICIALS:** Private dressing room should be assigned to game officials.
- 4.1.1.2 When substitute officials are assigned, both schools should receive notification from the Executive Director.
- 4.1.1.3 A previous full-time undergraduate student shall not be assigned to officiate for his/her school of attendance. (*added 4/90*)
- 4.1.2 **POLICY FOR SELECTING/RATING OFFICIALS:** At the end of the season, coaches will take the entire list of officials whom they have observed at a MIAC contest and place each in one of three categories: Top one-third, middle one-third, bottom one-third. Officials named in the top one-third should be given top priority on assignments as well as being considered for play-off games. (*revised 4/91*)
- 4.1.3 The official assignment list shall be provided to the basketball coaches at the fall meeting for the next year by the Executive Director.
- 4.1.4 Three (3) officials selected by the Executive Director shall each receive payment according to a schedule approved by Faculty Athletic Representatives. Officials must be on the floor thirty (30) minutes prior to the game. (*revised 8/99*)
- 4.2 **SECONDARY OFFICIALS:** Competent, adult, non-student timer, and scorer, plus a competent shot clock operator and PA announcer will be furnished by the host school. The scorer must wear either a striped shirt or jacket at the scorer's table. The timer and scorer should be on duty one-half (1/2) hour before game time. An X should be taped on the floor in front of the scorer's position at the table. (*revised 4/90*)
- 4.3 **SUPPORT PERSONNEL:**
- 4.4 **MEDICAL PERSONNEL:** The home team will have a physician on call or in attendance.
- 4.5 **OTHER:**
- 5.0 **MIAC/NCAA STATISTICS:**
- 5.1 Statistical Data will be provided by host team including shot chart, rebounds and turnovers. (Conference form recommended.)
- 6.0 **CONFERENCE CHAMPIONSHIP**
- 6.1 **HOW DECIDED:** To be eligible, a team must play every other Conference team twice (double round robin). Championship shall be awarded on a percentage win-loss basis.
- 6.1.1 **POLICY FOR TIE BREAKER:** In the event of a tie, duplicate trophies will be furnished by the Conference.
- 7.0 **POST SEASON POLICY AND PROCEDURE**
- 7.1 **AUTOMATIC QUALIFIER:** Winner of six-team tournament.
- 7.1.1 If playoff game cannot be completed, e.g., weather, the team that will receive the MIAC automatic bid in the NCAA Tournament will be the #1 seed in the conf. playoffs. The executive director is in charge of the decision. (*added 5/01*)
- 7.2 **EVENT DESCRIPTION:** A six-team tournament will be played the week prior to the Regional NCAA Tournament.
Men's Six-team Post-Season Tournament Schedule
Even years: Tuesday, Thursday, Saturday
Odd years: Monday, Wednesday, Saturday (*revised 05/06, 3/00*)
- 7.2.1 **WHO ATTENDS:** Top six teams.
- 7.2.2 **SQUAD LIMIT:** For the MIAC Playoffs is 15 players. (*added 05/06*)
- 7.3 **PROCEDURE:**
- 7.3.1 Pairings -First Round: #1 and #2 seeds receive byes

- Third vs. Sixth at third place school (game #1)
 - Fourth vs. fifth at fourth place school (game #2)
 - 7.3.2 Pairings - Second Round: (*revised 5/02*)
 - 2nd lowest seed remaining @ #2 seed (game #3)
 - Lowest remaining seed @ #1 seed (game #4)
 - 7.3.2.1 Pairings – Third Round:
 - Winner Game #3 vs. winner Game #4 (at highest remaining seed).
 - 7.3.3 Tie breaking procedure (for top six teams and for placing top six):
 - 7.3.3.1 Results head to head.
 - 7.3.3.2 Results against teams above those tied.
 - 7.3.3.3 Results against teams above those tied in rank order. (In the case of a multiple tie the teams that remain after this breaker will return to breaker #1 and so forth). (*revised 5/00, 4/92*)
 - 7.3.3.4 Descending order of losses. (*revised 5/01*)
 - 7.3.3.5 Record on road games. (*revised 5/01*)
 - 7.3.3.6 Coin toss.
 - 7.4 **ADMISSION:** See 3.5.2 in General Section
 - 7.4.1 **START TIME:** For all MIAC Playoff games will be 7:30pm. (*added 06/06*)
 - 7.5 **OFFICIALS:** The assignment secretary will assign playoff officials from a pool of available top-rated officials. (*revised 05/06, 5/99, 4/91*)
 - 7.6 **GAME SUPPORT:**
 - 7.7 **PROTEST COMMITTEE:**
 - 7.8 **OTHER:** A certain number of tickets (TBA) should be reserved for the visiting school.
- 8.0 **AWARDS**
 - 8.1 **CONFERENCE CHAMPIONS:** A trophy will be provided by the conference for the team who wins the double round robin schedule play. Duplicates will be awarded if a tie occurs.
 - 8.2 **ALL CONFERENCE CERTIFICATES:** An All-Conference certificate will be awarded to members of the All-Conference team.
 - 8.3 Athletes nominated for All-Conference recognition are automatically accorded Honorable Mention status if they receive at least one vote. (*added 3/92*)
 - 8.4 **COACH OF THE YEAR:** Coach of the Year is selected by coaches vote.
 - 8.5 **MIAC SPORTSMANSHIP TEAM:** Teams will elect one member from their team who displays good sportsmanship throughout the season to be a member of the All-MIAC Sportsmanship team. These individuals will be selected by the team and head coach, with the head coach bringing the selection to the coaches meeting (where applicable or sent to conference office at the end of season). Only one student-athlete from each team may be selected. All institutions will have one representative, with final team choice selected by the head coach. The award will be publicized with other conference awards at the end of the season. This award is in name only, no certificate or plaque provided (no ties allowed). (*added 12/06*)
- 9.0 **ALL CONFERENCE TEAM SELECTION**
 - 9.1 **CONFERENCE AWARDS:** In regard to all voting, coaches are not allowed to vote for their own players.
 - All Conference:** Vote by rank order. Top player gets fifteen (15) on down to one (1). Top fifteen (15) vote-getters are All-Conference. Anyone receiving votes, but not in the top fifteen (15) is honorable mention.
 - MVP:** The top vote-getter in All-Conference voting is the Conference MVP/Joe Hutton Award winner.
 - Coach of the Year:** Vote for three (3) people with top choice getting three (3) points, second two (2) points, third one (1) point. Top vote-getter is the winner.
 - 9.2 **COACHES AWARDS:**
 - Sixth Man:** Vote for three (3) people with top choice getting three (3) points, second two (2) points, third one (1) point. Top vote is the winner.
 - All Defensive Team:** Vote for five (5) people by rank order. Top five (5) vote-getters are the winners.
 - All Freshman Team:** Vote for five (5) people by rank order. Top five (5) vote-getters are the winners. (*revised 5/98*)
- 10.0 **MISCELLANEOUS**